

Branciforte Middle School: Master Plan Update

New Music Building, Outdoor Seating Area and Parking Lot Improvements (Summer/Fall 2019)

- New Modular Building (Permanent) 40'x48'
- Parking Lot Improvements, new AC slurry, new layout & new fencing
- New outdoor seating area (Shade Structure)

Street Presence: Improve Curb Appeal (Fall 2019 & Spring/Summer 2020)

- New Native or Xeriscape Landscape
 - o Concrete walkways to break up plain lawn areas
 - o Currently needs color planting/vegetation
 - o Most existing trees can remain, with few exceptions
- New sidewalk pavement (stamped concrete) at school entry
 - o Resign non-compliant existing ADA ramp at school entry
 - o Revamp existing flag pole area
- New Marquee Sign (LED 2 sided)
- New Exterior Paint Scheme (entire campus) & Replace Outdated Window Louvers
- Renew Planter Beds throughout campus & Remove Problem Trees

Life Science Classroom Building, Innovations Center & Science Building (Spring 2020)

HE Classroom Building: Standard Modernization

Innovations Building: Light Modernization

- o Create 2 classrooms by reducing existing wood shop classroom.
- o New casework, paint walls, new flooring, window blinds, (FF&E) for all rooms except BeInn & Restrooms?
- o Science Building: Light Modernization

Administration/Library Building & MPR Building (Summer 2020)

Admin/Library Building: Standard Modernization

- o Re-do entire Library space, new layout proposed
- o New casework, paint walls, new flooring, window blinds, FF&E) for Admin Office
 - Redo main entry lobby area and reception desk area
 - Existing walls need privacy (sound attenuation)
 - Need additional office/storage space

MPR Partial Modernization (Summer 2020) Pending DSA Approval

One Classroom Wing (Fall 2020)

Classroom Wing: Standard Modernization

One Classroom Wing (Spring 2021)

Classroom Wing: Standard Modernization

One Classroom Wing (Summer/Fall 2021)

Classroom Wing: Standard Modernization

Gym (Summer 2022) & Kitchen? (Summer 2022)

Gym: Light Modernization

Kitchen: Light Modernization